



Performing Arts Virtual Learning

6-8/Acting & Debate

April 24, 2020



6 - 8/Acting & Debate

Lesson: April 24th, 2020

Objective/Learning Target:

6.2.a,b,c,d

Students will use techniques including; motion, characterization, and expressive delivery in improvisational situations



FUN FRIDAY

Have a little fun with your family today while working on improvisation skills.



REMINDER!!!!



Don't forget to be practicing your storytelling script this weekend.

Have fun with it! The more fun you are having, the more entertaining your piece will be.

Make sure each character looks and sound different.

Work on those sound effects

LOTS and LOTS and LOTS and LOTS and LOTS of ACTIONS



Background Information



What is the main rule in Improvisation?

I'll give you a hint.....

It's only 2 words.....

Follows the idea of the show must go on.....



And The Answer Is.....



Now, what does that mean?

Tina Fey



on Improvisation

(or collaboration, or life...)

The first rule of improvisation is AGREE.

Always agree and SAY YES...

“Respect what your partner created” and...

at least start from an open-minded place.

The second rule of improvisation is not only to say yes, but

YES, AND.

You are supposed to agree

and then

add something of your own.

The next rule is **MAKE STATEMENTS.**

This is a positive way of saying “Don’t ask questions all the time” ...

In other words: Whatever the problem,

be part of the solution.

THERE ARE NO MISTAKES,

only opportunities.

Activity Rules

Questions Only



Best with 4 people, but you can play with more or less.

Players may only ask questions to carry on a conversation.

If you make a statement you are out and someone waiting will replace you.

Only 2 people talk at once.

You cannot repeat what the other person said. Keep the conversation going.



Example from Whose line is it anyway

Clive: The scene I'd like you to do is "Aliens meeting Earthlings".

Caroline: Who are you?

Colin: Can't you tell by my green skin?

Caroline: Do you like my blue skin?

Colin: ... *(buzzed out)*

Clive: Too boring Colin, I'm afraid!

Greg: Would you like to hold my antennae?

Caroline: Do you need to ask?

Greg: *(giggles and is buzzed out)*

Colin: Can you take me to your leader?

Caroline: Can you tell me who it is?

Colin: How would I know?

Caroline: Do you want me to take you anyway?

Colin: Can you do it quickly?

Caroline: Can I?!

Colin: What do you mean by that?

Caroline: Do I mean anything?

Colin: Pardon? *(Buzzed)*

Clive: 'Pardon?' isn't a question I don't think.



Additional Resources

Loved these games? Try some more

[Mark's guide to Whose Line Games](#)

Here's a video example. I bet you can do better than they do!

[Team Edge](#)

LAST SLIDE FOR APRIL 24